

# BATTLETECH™

## BATTLEMECH RECORD SHEET

### MECH DATA

Type: Cestus CTS-6X

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 260 XL

Tonnage: 65

Tech Base: Inner Sphere

Rules Level: Standard

Role: Brawler

### WARRIOR DATA

Name: \_\_\_\_\_

Gunnery Skill: \_\_\_\_\_ Piloting Skill: \_\_\_\_\_

|                 |   |   |   |    |    |      |
|-----------------|---|---|---|----|----|------|
| Hits Taken      | 1 | 2 | 3 | 4  | 5  | 6    |
| Consciousness # | 3 | 5 | 7 | 10 | 11 | Dead |

### Weapons & Equipment Inventory

(hexes)

| Qty | Type               | Loc | Ht | Dmg     | Min | Sht | Med | Lng |
|-----|--------------------|-----|----|---------|-----|-----|-----|-----|
| 1   | PPC                | LA  | 10 | 10 [DE] | 3   | 6   | 12  | 18  |
| 1   | Large Laser        | LA  | 8  | 8 [DE]  | —   | 5   | 10  | 15  |
| 1   | Medium Pulse Laser | LA  | 4  | 6 [P]   | —   | 2   | 4   | 6   |
| 1   | PPC                | RA  | 10 | 10 [DE] | 3   | 6   | 12  | 18  |
| 1   | Large Laser        | RA  | 8  | 8 [DE]  | —   | 5   | 10  | 15  |
| 1   | Medium Pulse Laser | RA  | 4  | 6 [P]   | —   | 2   | 4   | 6   |

BV: 1,424



### CRITICAL TABLE

#### Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator

1-3

- PPC
- PPC

4-6

- PPC
- Large Laser
- Large Laser
- Medium Pulse Laser
- Roll Again
- Roll Again

#### Left Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Heat Sink
- Heat Sink
- Roll Again

1-3

- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

#### Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again

#### Head

- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

1-3

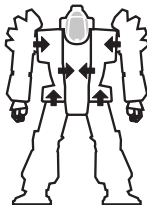
#### Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Roll Again
- Roll Again

Engine Hits ○○○○  
Gyro Hits ○○○○  
Sensor Hits ○○○○  
Life Support ○



Damage Transfer Diagram

#### Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator

1-3

- PPC
- PPC

4-6

- PPC
- Large Laser
- Large Laser
- Medium Pulse Laser
- Roll Again
- Roll Again

#### Right Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Heat Sink
- Heat Sink
- Roll Again

1-3

- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

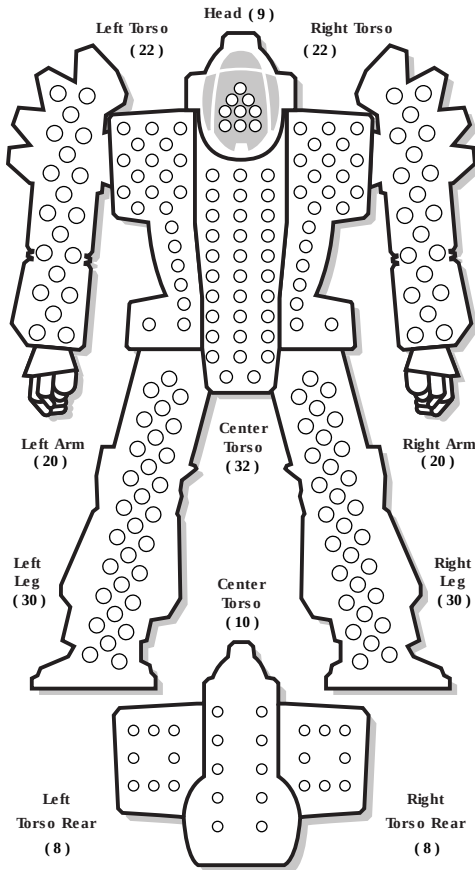
4-6

#### Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Roll Again
- Roll Again

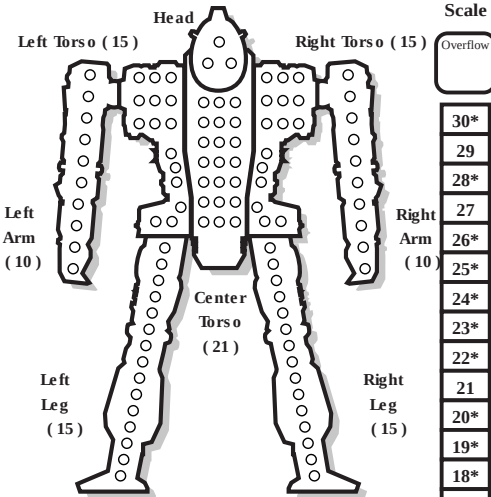
### ARMOR DIAGRAM

#### Standard Armor



### INTERNAL STRUCTURE DIAGRAM

#### Standard Structure



### HEAT DATA

| Heat Level* | Effects                | Heat Sinks: |
|-------------|------------------------|-------------|
| 30          | Shutdown               | 14          |
| 28          | Ammo Exp, avoid on 8+  | ○○○         |
| 26          | Shutdown, avoid on 10+ | ○○○         |
| 25          | -5 Movement Points     | ○○○         |
| 24          | +4 Modifier to Fire    | ○○○         |
| 23          | Ammo Exp, avoid on 6+  | ○○○         |
| 22          | Shutdown, avoid on 8+  | ○○○         |
| 20          | -4 Movement Points     | ○○○         |
| 19          | Ammo Exp, avoid on 4+  | ○○○         |
| 18          | Shutdown, avoid on 6+  | ○○○         |
| 17          | +3 Modifier to Fire    | ○○○         |
| 15          | -3 Movement Points     | ○○○         |
| 14          | Shutdown, avoid on 4+  | ○○○         |
| 13          | +2 Modifier to Fire    | ○○○         |
| 10          | -2 Movement Points     | ○○○         |
| 8           | +1 Modifier to Fire    | ○○○         |
| 5           | -1 Movement Points     | ○○○         |